

On Time and Space in Higher Order Boolean Circuits

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Time and Size, Space and Depth

- $(C_n)_{n \in \mathbb{N}}$ circuit family (on $\{\neg, \wedge^2, \vee^2\}$):
 - size $s(n)$ = number of gates of C_n ;
 - depth $d(n)$ = longest path in C_n (seen as a dag).
- Time/size and space/depth are polynomially related:

Theorem (Fisher and Pippenger, 1974; Borodin 1977)

1. $\text{TIME}(f) \subseteq \text{SIZE}(O(f \log f))$
2. $\text{SIZE}(s) \subseteq \text{TIME}(O(s))^*$
3. $\text{NSPACE}(f) \subseteq \text{DEPTH}(O(f^2))$
4. $\text{DEPTH}(d) \subseteq \text{SPACE}(O(d))^*$

*Under some uniformity assumption.

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- What happens in the higher-order world?

Why Do We Care?

- Quantitative program analysis:
 - approximations, CFA;
 - non-idempotent intersection types;
 - implicit computational complexity;
 - higher order circuits?
- The crazy idea that we should be able to study complexity directly in the λ -calculus:
 - cost models;
 - structure vs. efficiency?

Higher-Order Boolean Circuits

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Higher-Order Boolean Circuits

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$$\frac{\text{(affine) linear } \lambda\text{-terms}}{\lambda\text{-terms}} = \frac{\text{Boolean circuits}}{\text{Turing machines}}$$

- Why?
 - May only compute finite functions (like Boolean circuits);
 - runtime is the size (like Boolean circuits);
 - free SMC vs. free SMCC (the meaning of higher-order).

The Polyadic Affine Lambda-Calculus

- A fragment of **multiplicative linear logic**:

$$A, B ::= \alpha \mid (A_1 \& 1) \otimes \cdots \otimes (A_n \& 1) \multimap B$$

- Terms (via Curry-Howard): $t, u ::= x_i \mid \lambda x.t \mid t\mathbf{u}$

- $i \in \mathbb{N}$, **pairwise distinct** (linearity);
- $\mathbf{u} : \mathbb{N} \rightarrow \text{Terms}$, of **finite domain**.

- Reduction: $(\lambda x.t)\mathbf{u} \rightarrow t\{\mathbf{u}(i)/x_i\}$ provided $\text{occ}_x(t) \subseteq \text{dom } \mathbf{u}$.

- Strongly confluent, strongly terminating (but there may be **clashes**).

Approximations

- Affine terms may **approximate** ordinary λ -terms:

$$\overline{x_i \sqsubset x} \quad \frac{t \sqsubset M}{\lambda x.t \sqsubset \lambda x.M} \quad \frac{t \sqsubset M \quad \mathbf{u}(i) \sqsubset N \quad \forall i \in \text{dom } \mathbf{u}}{t\mathbf{u} \sqsubset MN}$$

- Basic properties:
 - **bounded completeness:** $t, t' \sqsubset M$ implies $t \sqcup t' \sqsubset M$ exists;
 - **monotonicity:** $M \sqsupset t \rightarrow u$ implies $M \rightarrow N \sqsupset u$
 - **continuity:** if $M \rightarrow N$ then $\forall u \sqsubset N, \exists t \sqsubset M. t' \rightarrow^* u'$.
 - **fwd. simulation:** $t \sqsubset M \rightarrow N, t$ clash-free implies $t \rightarrow^* u \sqsubset N$.

What Is Time in the λ -calculus?

- Is counting head reduction steps reasonable?
In spite of size explosion, the answer is **yes!**

Theorem (Accattoli and Dal Lago, 2012)

1. $\text{TIME}(f) \subseteq \lambda\text{TIME}(O(f))$
2. $\lambda\text{TIME}(f) \subseteq \text{TIME}(O(\text{poly}(f)))$

$\lambda\text{TIME}(f)$ = languages decided by λ -terms in $\leq f(n)$ head reduction steps.

- Unfortunately, size explosion is a problem for approximations:

$$\underline{w} : \text{Str} \quad M\underline{w} \xrightarrow{l(|w|)} \underline{b} : \text{Bool} \quad \Longrightarrow \quad \exists t \sqsubset M, t\underline{w} \rightarrow^* \underline{b}$$

but sometimes $|t| = \Theta(2^l)$!

Enter Parsimony

- The *parsimonious* λ -calculus:

$$M, N ::= a \mid \lambda a.M \mid MN \mid x_i \mid !M \mid \text{let } !x = N \text{ in } M$$

$$\text{let } !x = !N \text{ in } M \langle x_0 \rangle \quad \rightarrow \quad \text{let } !x = !N^{++} \text{ in } M^{x--} \langle N \rangle$$

- Intuition: only *linear recursive definitions* available (e.g. while loops):

$$\text{let rec fun}(x) = \Phi \quad \longleftarrow \text{one occurrence of fun}$$

Theorem (M. 2016)

1. $\text{p}\lambda\text{TIME}(f) \subseteq \lambda\text{SIZE}(O(\text{poly}(f)))$
2. $\lambda\text{SIZE}(s) \subseteq \text{TIME}(O(s))^*$

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What About Space?

- Need to account for **sublinear** complexity \Rightarrow rewriting is useless.
- Ideally: **abstract measures, implementation-independent**.
- **Non-examples**: Spoonhower et al. 2008, Blelloch and Harper 2014: need low-level description of λ -terms.
- Our proposal: a mixture of
 - approximations;
 - (non-idempotent) intersection types;
 - geometry of interaction (GoI), as suggested by Schöpp and Dal Lago.

Intersection Types come From Approximations!

$\neg i, \neg c$ intersection types

$A, B ::= \alpha \mid A_1 \cap \cdots \cap A_n \rightarrow B$

polyadic simple types

$A, B ::= \alpha \mid A_1^\bullet \otimes \cdots \otimes A_n^\bullet \multimap B$

- M intersection-typable iff M has a simply-typable linear approximation.

- Curry style:

$$\Gamma \vdash M : A \iff \exists t \sqsubset M \text{ s.t. } \Gamma \vdash t : A$$

- Church style:

$$\delta :: M \iff \delta^- \sqsubset M$$

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$$\frac{\vec{y} : \langle \rangle, x : \underbrace{\langle *, \dots, * \rangle}_i, A \rangle \vdash \quad x : A}{\Gamma \vdash \lambda x. M : \mathbf{A} \rightarrow B}$$

$$\frac{\Gamma, x : \mathbf{A} \vdash \quad M : B}{\Gamma \vdash \lambda x. M : \mathbf{A} \rightarrow B}$$

$$\frac{\Gamma \vdash \quad M : \mathbf{A} \rightarrow B \quad \Delta_i \vdash \quad N : \mathbf{A}(i) \quad \forall i \in \text{dom } \mathbf{u} = \text{dom } \mathbf{A}}{\Gamma \uplus \biguplus \Delta_i \vdash \quad MN : B}$$

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$$\frac{\Gamma, x : \mathbf{A} \vdash t \quad : B}{\Gamma \vdash \lambda x.t \quad : \mathbf{A} \rightarrow B}$$

$$\frac{\Gamma \vdash t \quad : \mathbf{A} \rightarrow B \quad \Delta_i \vdash \mathbf{u}(i) \quad : \mathbf{A}(i) \quad \forall i \in \text{dom } \mathbf{u} = \text{dom } \mathbf{A}}{\Gamma \uplus \biguplus \Delta_i \vdash t\mathbf{u} \quad : B}$$

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Higher Order Depth and Space

Theorem. *Let*

$$(t_w :: \vdash M : \text{Str}_w \multimap \text{Bool})_{w \in \{0,1\}^*}$$

- Str_w are instances of Str “corresponding” to w ;
 - $\max_{|w|=n} |t_w| = O(s(n))$, $\max_{|w|=n} \text{depth}(\text{Str}_w) = O(d(n))$.
- Then, $\text{lang}(M) \in \text{TIME}(O(|t_n|)) \cap \text{SPACE}(O(d(n) \log |t_n|))$.*

PROOF. Use the Gol. □

- HO circuit = $t : \text{Str}[] \multimap \text{Bool}$, size = $|t|$, depth = $\text{depth}(\text{Str}[])$.
- Consistent with Terui, 2004; similar to Borodin 1977:

$$\text{DEPTH/SIZE}(d, s) \subseteq \text{TIME}(O(s)) \cap \text{SPACE}(O(d + \log s))$$

Perspectives

- Space in λ -calculus \sim height of intersection types times log of size.
- Pros:
 - yields simply-typed parsimonious terms = L;
 - non-uniformity (novelty in PL);
 - may yield definition of λ SPACE (Borodin's theorem \rightarrow definition).
- Cons:
 - need to find *canonical* derivations;
 - dependency on size = time. . .